

BIOMECHANICS OF TRIPLE JUMP

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Scientific Service and Research

- Started in 1982 for preparation of 1984 Los Angeles Olympic Games
- Supported by Science and Technology Committee of USOC and Sports Medicine and Science Committee of USA Track & Field
- University scientific service and research partners

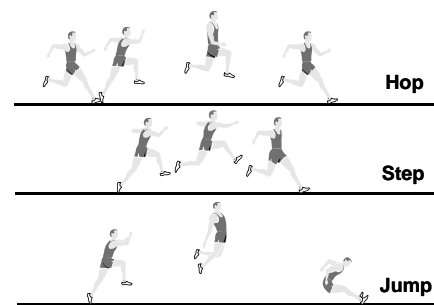


Scientific Service and Research

- Current team
 - 8 PhD in biomechanics
 - 10 PhD in physiology
 - 15 PhD in psychology
 - 4 PhD in nutrition



Triple Jump



Triple Jump

- One of the three most technically and physically demanding events in track and field
 - Multiple efforts at high speed (technically demanding)
 - Great ground reaction force (physically demanding)



Biomechanical Studies

- Biomechanical studies on triple jump techniques
 - Many qualitative analyses of triple jump techniques for individual athletes
 - Not many systematic scientific studies
 - Biomechanical studies on triple jump techniques at University of Iowa from 1982-1996



Biomechanical Studies

- Systematical biomechanical studies on triple jump techniques at University of Iowa
 - Lead by Dr. James G. Hay
 - Part of the Scientific Service Program for horizontal jumping events in USA Track & Field
 - Studies on triple jump from 1988 to 1996

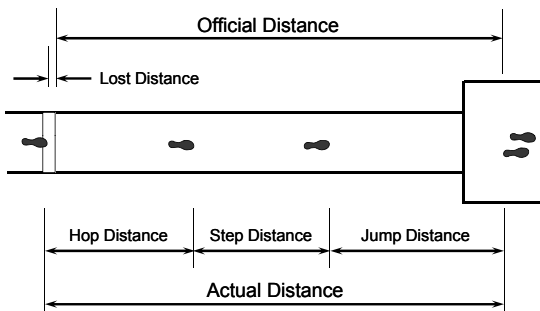


Studies on Triple Jump

- Approach run
- Optimum phase ratio
- Functions of arm swing motions in the triple jump



Distances in Triple Jump



Official and Actual Distances

- Actual distance = Hop distance + Step distance + Jump distance
- Official distance = Actual distance – lost distance



Approach Run

Approach Run

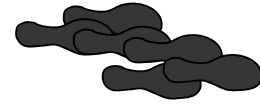
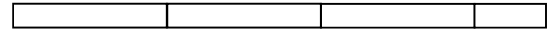
- An very important part of the triple jump
 - The beginning of the triple jump
 - Ensure a legal trial
 - Obtain horizontal speed for the triple jump



Approach Run

- Requirement to approach run in triple jump and long jump
 - Accuracy
 - Speed

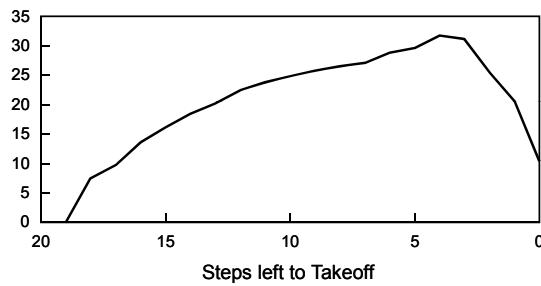
Position Error in Approach Run



Error Error
 |-----|-----|
 Target Position
 (Average Position)

Position Error in Approach Run

Error in Toe-board Distance (cm)

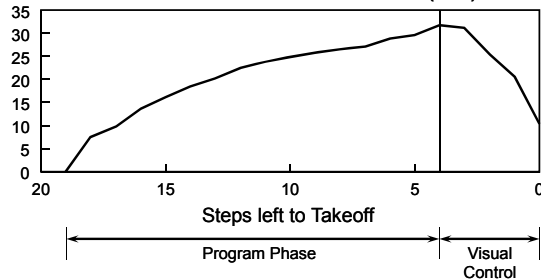


Position Errors in Approach Run

- Run straight forward without visual feedback
- Take visual feedback
- Make adjustment to position

Phases in Approach Run

Error in Toe-board Distance (cm)



Evaluation of Approach Run

- Program phase
 - Maximum error in toe-board distance
- Visual control phase
 - Error in toe-board distance at the takeoff
 - Percentage of legal trials
 - Correlation between adjustment of toe-board distance and speed

Evaluation of Approach Run

- Maximum error in toe-board distance
 - Reflects the accuracy of approach run in program phase
 - Maximum error in stride length can be used to determine which strides are the major contributors to maximum error in toe-board distance



Evaluation of Approach Run

- Toe-board distance at the takeoff
 - Reflect the overall accuracy of approach run
 - Reflect the effort of adjustment to toe-board distance in visual control phase



Evaluation of Approach Run

- Percentage of legal trials
 - Reflect the nature of the toe-board distance at the takeoff
 - An indication of adjustment of starting position
 - An indication of the accuracy of visual control



Evaluation of Approach Run

- Correlation between adjustment in toe-board distance during visual control phase and horizontal speed at the beginning of takeoff
 - A measure of the ability to adjust toe-board distance without reducing speed



Evaluation of Approach Run

- Development of approach run score system
- Development of training methods for approach run
- Development of Computer Expert System of evaluation of approach run



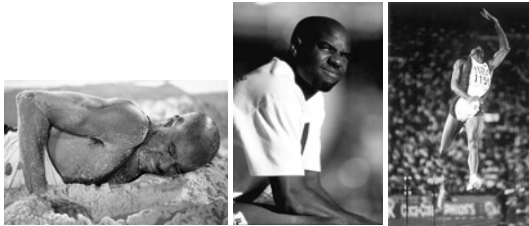
Approach Run Training

- Program phase
 - Approach run with different wind speed
 - Approach run with mini hurdles
- Visual control phase
 - Approach run with altered starting position



Application of Research Results

- 1991 Mike Powell's world record long jump



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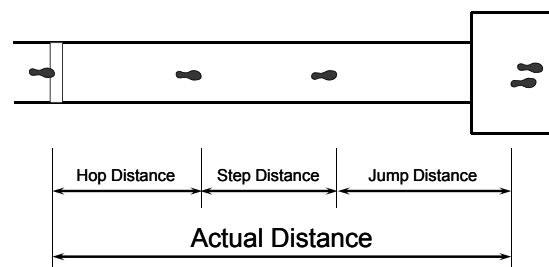
Application of Research Results

- The results of our research on approach run can also be applied to high jump, pole vault, and javelin throw

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Optimum Phase Ratio

Optimum Phase Ratio



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Optimum Phase Ratio

- Phase percentage = The percentage ratio of a phase distance to the actual distance
- Phase ratio = The ratio of the three phase percentages

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Optimum Phase Ratio

- Hop = 6.00 m, step = 4.80 m, jump = 6.80 m, actual distance = 17.60 m
- Hop percentage = 34, step percentage = 27, jump percentage = 39
- Phase ratio = 34 : 27 : 39

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Optimum Phase Ratio

- A measure of effort distribution
 - An important consideration of triple jump techniques
 - Effort distribution decides jumping techniques in different phases, especially in the hop and step phases
- (Hay, 1992)



Optimum Phase Ratio

- Three commonly used triple jump techniques in terms of phase ratio
 - Hop-dominated technique (High hop)
 - Jump-dominated technique (Flat hop)
 - Balanced technique
- (Hay, 1992)



Optimum Phase Ratio

- Hop-dominated or balance techniques for world records before 1972
- Jump-dominated techniques for the last three world records



Optimum Phase Ratio

- 1972, Victor Saneyev, 17.44 m, the last world record with hop-dominated technique
- 1975, Joao Carlos de Oliveira, 17.89 m, the first world record with jump-dominated technique, the largest improvement of world record



Optimum Phase Ratio

- 1985, Willie Banks, 17.97 m, jump-dominated technique
- 1995, Jonathan Edwards, 18.29 m, jump-dominated technique



Optimum Phase Ratio

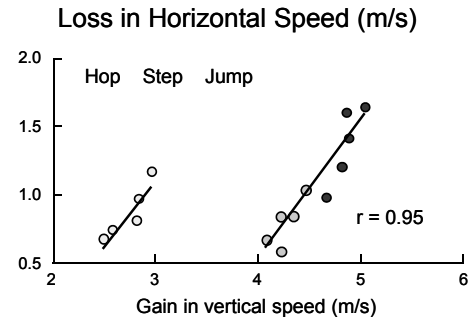
- Research questions
 - Is there an optimum phase ratio for a given athlete?
 - How to determine the optimum phase ratio for a given athlete?



Optimum Phase Ratio

- Research Questions
 - Is there any relationship between the loss in the horizontal velocity and the gain in the vertical velocity during each support phase?
 - Is this relationship the same for all triple jumpers?

Optimum Phase Ratio



Optimum Phase Ratio

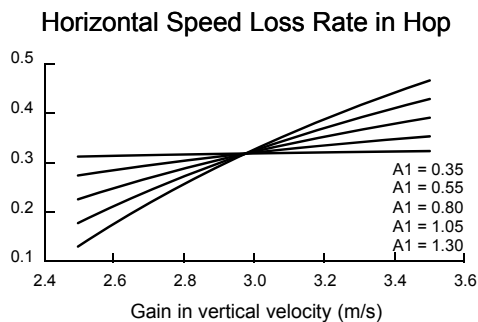
- Velocity conversion coefficient (A_1)
 - The slope of the linear relationship between the gain in vertical velocity and the lose in horizontal velocity
 - Significant effect on the efficiency of each jump in triple jump

Optimum Phase Ratio

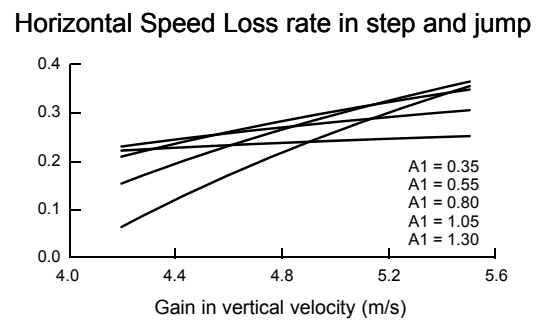
- Actual price for the gain in vertical speed

$$\lambda = \frac{\text{Loss in horizontal Speed}}{\text{Gain in Vertical Speed}}$$

Optimum Phase Ratio



Optimum Phase Ratio



Optimum Phase Ratio

- Applications
 - A biomechanical model for optimum phase ratio for individual athletes
 - Actual distance as a function of velocity conversion coefficient and gains in the vertical velocity during three support phases



Optimum Phase Ratio

- Optimum techniques
 - Jump-dominated technique for $A_1 \geq 0.9$
 - Jump-dominated or balanced technique for $0.9 > A_1 > 0.5$
 - Balanced or hop-dominated technique for $A_1 \leq 0.5$



Optimum Phase Ratio

- Significant effect of approach run velocity on the optimum phase ratio for $0.9 > A_1 > 0.5$



Optimum Phase Ratio

- Answers to research questions
 - There is not a single optimum phase ratio for all triple jumpers
 - Optimum phase ratio is different from athlete to athlete
 - Velocity conversion coefficient is the determinant of optimum phase ratio



Effects of Optimum Phase Ratio

- Research questions
 - How phase ratio affects the actual distance?
 - With phase ratio optimized, how other biomechanical factors affect the actual distance?



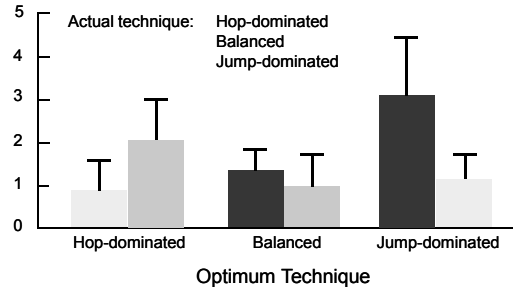
Effects of Optimum Phase Ratio

- Biomechanical Model
 - Input = velocity conversion coefficient, approach run velocity, takeoff and touchdown heights and distances
 - Output = actual distance with optimum or given phase ratio



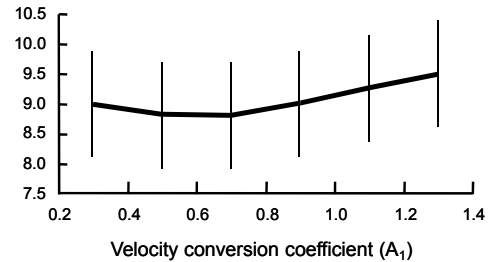
Effects of Optimum Phase Ratio

Loss in actual distance (% Longest distance)



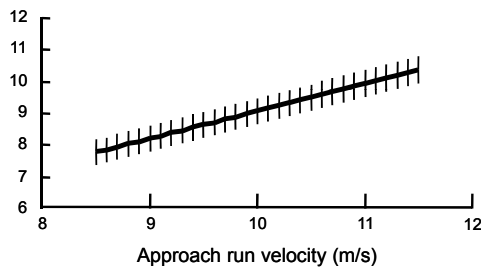
Effects of Optimum Phase Ratio

Actual distance with optimized phase ratio (SH)



Effects of Optimum Phase Ratio

Actual distance with optimized phase ratio (SH)



Effects of Optimum Phase Ratio

- Takeoff heights, takeoff distances, touchdown heights, and touchdown distances
 - Little effects on the longest actual distance for men
 - Significant combined effect on the longest actual distance (30% SH) for women

Effects of Optimum Phase Ratio

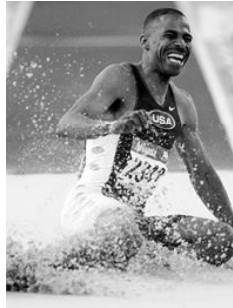
- Answers to research questions
 - Phase ratio has a significant effect on actual distance
 - Velocity conversion factor has a significant effect on actual distance
 - Approach run speed has a significant effect on the actual distance

Effects of Optimum Phase Ratio

- Training of triple jumpers should
 - Increase the magnitude of velocity conversion coefficient
 - Increase approach run velocity
- Training of long jumpers should
 - Decrease the magnitude of velocity conversion coefficient

Applications of Research Results

- 1992 Olympic Triple Jump Champion's actual distance = 18.30 m, predicated distance = 18.33 m



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Applications of Research Results

- 1996 US Olympic Trial Triple Jump Champion's actual distance = 18.01 m, predicated distance = 17.99 m
- 1996 Olympic Triple Jump Champion's actual distance = 18.09 m, predicated distance = 18.11 m



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Functions of Arm Motions

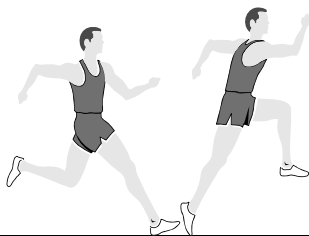
Arm Motions

- Three arm swing techniques in the triple jump
 - Alternate-arm swing
 - Double-arm swing
 - Arm-and-half swing

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Arm Motions

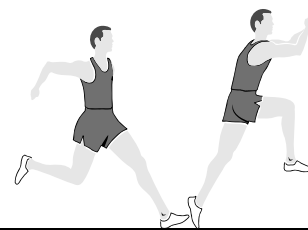
Alternate-arm swing technique



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Arm Motions

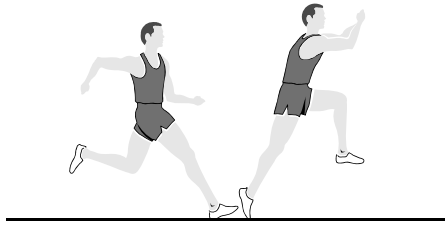
Double-Arm swing technique



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Arm Motions

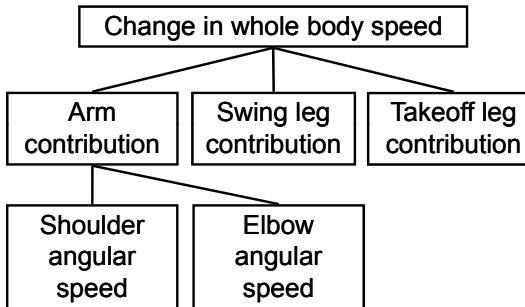
Arm-and-half swing technique



Arm Motions

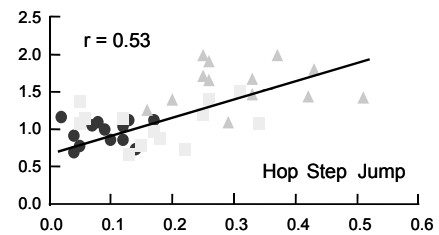
- Research questions
 - What is the function of arm swing motions in triple jump?
 - Which arm swing technique is the optimum for the maximum performance in triple jump?

Arm Motions



Arm Motions

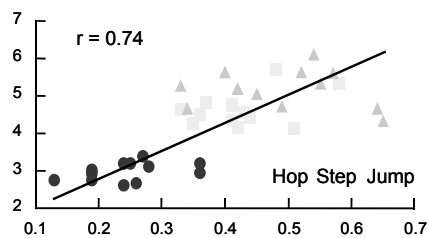
Loss in whole body horizontal speed (m/s)



Loss in horizontal speed due to arm motions (m/s)

Arm Motions

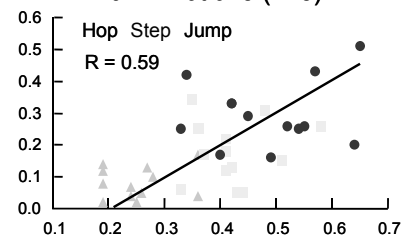
Gain in whole body vertical speed (m/s)



Gain in vertical speed due to arm motions (m/s)

Arm Motions

Loss in horizontal speed due to arm motions (m/s)



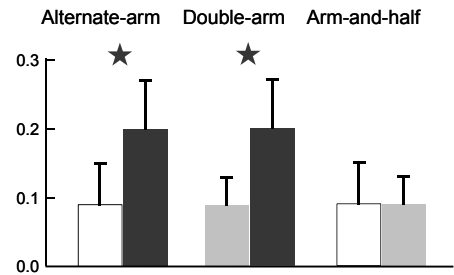
Gain in vertical speed due to arm motions (m/s)

Arm Motions

- A function of arm motions in triple jump
 - Generate vertical speed by converting horizontal speed to vertical speed

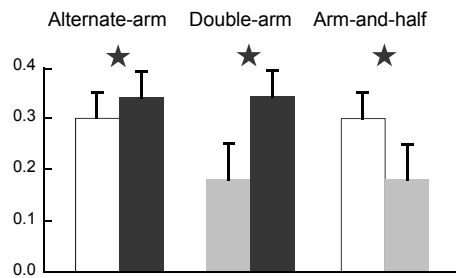
Arm Motions

Loss in Horizontal Speed due to Arm Motions (m/s)



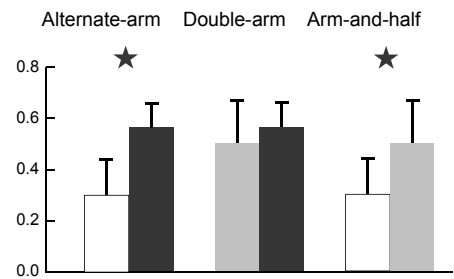
Arm Motions

Gain in Vertical Speed due to Arm Motions (m/s)



Arm Motions

Speed Conversion Rate of Arm Motions



Arm Motions

- Optimum arm swing techniques
 - Hop and step — alternate-arm swing to obtain vertical speed and maintain horizontal speed
 - Jump — double-arm swing to obtain maximum vertical speed

Arm Motions

- Application of research results on arm motions in the triple jump
 - Optimum arm swing in long jump = alternate arm swing
 - Optimum arm swing in high jump = double arm swing