

HORIZONTAL JUMPS -- PREPARATIONS

Long Jump & Triple Jump

Personal Equipment Kit

Flags – red, white, yellow	Broom	Screw driver, hammer
Clipboards	Level	Metric/Ft. & inch convrsn sheet
Rulebooks	Pens, pencils, felt marker	Plastic score sheet rain covers
Rules/instruction sheets	Measuring tape stick - 3-4'	Safety pins
Stopwatch	Adhesive & duct tape	Metal surveyor's stakes
Tape measure (120 ft)	Yarn/wind indicators	Wood shims
Orange cone	Putty knife, small roller	Sunscreen

Equipment From Meet Management

Flags – red, white, yellow	Take-off boards	Adhesive tape
Clipboards	Plasticine	Safety pins
Timing display/stopwatch	Officials' chairs	PA system
Cloth tape (120 ft)	Wind indicator	Performance board (4 digit)
Steel tape (30 m)	Athletes' benches	Palm Pilot
Orange cone	Event sheets	Chalk dish & chalk
Shovel, Broom	Pennants – 400'	Large leveling bar/beam

1. Determine from meet mgmt:
 - a. Who is the Field Referee? Other jump event officials assigned?
 - b. Trials/one final/ method to advance? Number of jumps? Warm-ups: general & for flights?
 - c. Escorts required? Meet records–men & women? Where is medical staff?
 - d. Keep/release athletes when done? Palm pilot operator? Awards – when & where?
 - e. Where to pick up the event sheets & where to turn them in at the end of the event?
2. Obtain equipment listed above from meet management.
3. Set up the venue; safety considerations are paramount
 - a. Inspect the runway and landing area for hazards
 - b. Set up barriers - ropes, pennants, fences, etc. outside the runway and pit, restricting entry.
 - c. Check tape measure at zero end & attachment to tape stick so that distance is accurate; extend the tape measure, keep it outside the pit
 - d. Sweep the runway especially near the takeoff board; place an orange cone in runway until open for warm-ups.
 - e. Set up performance boards, wind indicators, timing display, and chairs for officials. Set up athletes' benches usually where there's the most room, but on the opposite side from the spectator bleachers if possible. Also set up water and chalk dish near athletes' benches.
 - f. Tape down tape measure along edge of the runway
 - g. Dig & turn the sand to a level of 6 inches; if dry, water it slightly to prevent loose sand falling away from the landing mark; level the sand with rakes and leveling bar/beam if available
4. Other officials - assign to positions; brief them on duties & rules.
5. Check-in all athletes (NCAA-must report in before 1st competitive jump). Check competition numbers.
6. Records - note meet and other records (must use a steel tape for records).
7. Warm-ups - Determine and announce start and end times; supervise warm-ups at all times.
8. Inclement weather-determine if conditions are unsafe; if so suspend competition, notify Field Referee. Brief athletes on the rules and competition procedures (see Rules & Briefing Sheet)